

Lena Pashchenko

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Goal

My goal is work as Graphic Designer, Web Designer or 2D-Artist.



Skills and Qualification

I can draw by the hand (academic drawing, painting, composition).

Know Adobe Photoshop.

Use graphic tab Wacom Intuos 4 M every day.

Know computer fluent, have knowledge of html/css.

English: Middle Intermediate.
I have been practicing speaking English.

You can see my portfolio here <http://trevalle.narod.ru>
[Graphic Design](http://trevalle.narod.ru/graphic_design.html) http://trevalle.narod.ru/graphic_design.html
[Digital Art](http://trevalle.narod.ru/digital_art.html) http://trevalle.narod.ru/digital_art.html



Education

1995 -1999 Odessa Art School of Kostandy
Class of draw and painting
Finished with rewards

1999-2004 Odessa National Polytechnic University
Institute of Computer Systems
Specialization: System Software Development
Degree – Computer Science



Courses

2012	4 months	English course at "Runov School"
2012 - present		Academic draw and painting class
2013	2 months	Adobe Photoshop Fundamental
2013	4 months	Blam!School (school of Digital Art) Environment and Character Design



Work experience

04/2014 - 06/2014 Blam!Games (computer games)
www.blam-games.com
2D-Artist (trainee)

Creation of close-up's, sketches and items for several games.

Tools: Adobe Photoshop, Wacom tablet

09/2013 – present Studio of non-traditional advertisement «Chocolate»
<http://zeh-shokolad.com.ua>
Graphic Designer

Design of calendars, postcards, posters, gift certificates.

Tools: Adobe Photoshop, Adobe Illustrator, Corel Draw

2004 – 2012 pharmacies «Blago», casino «Nevada»
DB Developer

Complete cycle of software development for the pharmacy business:
implantation, testing, support.

Full cycle of software development for casino finance, starting from clarification
of requirements with customer, and creating specifications.

Business logic development.

Database architecture design. User interface design.

Implementation of software modules.

Testing. Support and service.